# Understanding Protein Dynamics with $L_1$ -Regularized Reversible Hidden Markov Models

Robert T. McGibbon, Bharath Ramsundar, Mohammad M. Sultan, Gert Kiss, Vijay S. Pande

Proceedings of the 31st International Conference on Machine Learning

6 May 2014

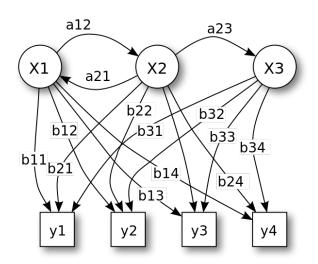
#### Overview

- The Problem
- 2 Hidden Markov Models
- 3 A Modification of Standard HMMs
- Expectation-Maximization
- Timescale
- 6 Implementation
- Validation

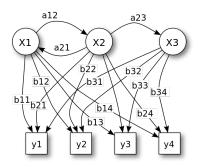
# From MD Trajectories to Hypotheses

- Proteins constitute high-dimensional systems
- The majority of those dimensions provide no meaningful information about major conformational changes
- We want to reduce the dimensionality to include only those features that provide information about a small number of major states, and their transition rates

# **HMM** Background

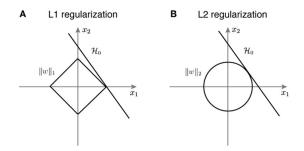


#### HMM and MD



This formulation applies naturally to analyzing MD trajectories - multiple microstates should correspond to the same macrostate

# $L_1$ -Regularization



 $L_1$  regularization can be used for feature selection - produces a sparse result because the constraint is able to drive some weights to 0. Because  $L_2$  regularization is rotationally invariant, no benefit can be derived from searching for an extremum along a specific axis;  $L_1$  provides a clear benefit associated with reducing the number of axes along which we search.

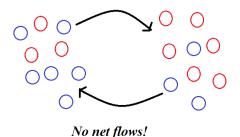
# $L_1$ -Regularization

The  $L_2$ -regularized loss function  $F(x) = f(x) + \lambda ||x||_2^2$  is smooth; the optimum is a stationary point, which becomes smaller as  $\lambda$  increases but it won't be 0 unless f'(0) = 0.

The  $L_1$ -regularized loss function  $F(x) = f(x) + \lambda ||x||_1$  is not smooth, and it is not differentiable at 0. The optimum of a function is either the point with a derivative of 0 or an irregularity (a corner or kink), so the optimum of the  $L_1$ -regularized loss function may be 0 even if that is not a stationary point.

The authors further facilitate sparsity by including adaptive weights that increase the penalty for non informative degrees of freedom.

#### **Detailed Balance**



$$\forall k, k', \pi_k T_{k,k'} = \pi_{k'} T_{k',k}$$

where  $\pi$  is the stationary distribution of T.



#### Basic EM

Given Y observed data, X missing data, and unknown parameters  $\theta$ , we can compute a maximum likelihood estimate of the parameters using the marginal likelihood of the observed data

$$L(\theta; Y) = p(Y|\theta) = \sum_{X} p(Y, X|\theta)$$

If X is a sequence of events (e.g. state transitions), this likelihood grows exponentially with the length of the sequence. Instead we can search for the maximum likelihood estimate iteratively:

E step: Calculate the expected value of the log likelihood function using the current estimate of the parameters

$$Q(\theta|\theta^{(t)}) = E_{X|Y,theta^{(t)}}[logL(\theta;Y,X)]$$

M step: Find the parameter values that maximize Q

$$\theta^{(t+1)} = argmaxQ(\theta|\theta^{(t)})$$

**◆母 > ◆ 差 > ◆ 差 > ~ 差 ・ 夕 へ で** 

# Their M-Step

$$Q_{P}(\theta, \theta^{(t)}) = \sum_{i=1}^{n} \sum_{k=1}^{K} \gamma_{k}(i) log \phi(x_{i}; \mu_{k}, \Sigma) - \lambda \sum_{k, k'} \sum_{j} \tau_{k, k'}^{(j)} |\mu_{k, j} - \mu_{k', j}|$$

where  $\phi(x_i; \mu_k, \Sigma_k)$  is a Gaussian density with mean vector  $\mu_k = (\mu_{k,1}, ..., \mu_{k,p})$  and covariance matrix  $\Sigma_k$ . We want to update the parameter estimates via  $\theta^{(t+1)} = argmax Q_p(\theta, \theta^{(t)})$ , equivalent to

$$\begin{split} \mu_k^{(t+1)} &= \underset{\mu_k}{\operatorname{argmin}} \sum_{i}^{N} \sum_{k}^{K} \gamma_k(i) \frac{(x_i - \mu_k)^2}{2(\sigma_k^2)^{(t)}} \\ &+ \lambda \sum_{k,k'} \sum_{j} \tau_{k,k'}^{(j)} \left| \mu_{k,j} - \mu_{k',j} \right| \end{split}$$



#### **Timescale**

We care about the slow dynamics, corresponding to observable dynamical modes, given by

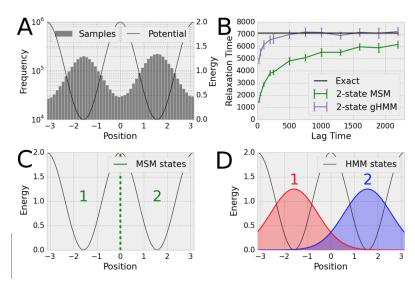
$$\tau_i = -\frac{1}{\ln \lambda_i}$$

Thus the HMM framework enables us to estimate physical rates so we can predict values such as the mean passage time.

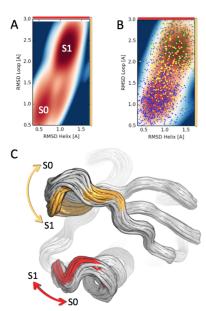
# GPU Implementation is Best

- GPU implementation is 15X faster than CPU parallelized implementation
- Double-precision required to avoid floating point errors during computation of the forward-backward algorithm

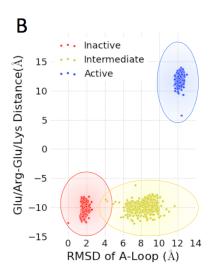
#### Double Well Potential



# Ubiquitin



### c-Src Tyrosine Kinase



# The End